

# When Security Gets in the Way

## PenTesting Mobile Apps That Use Certificate Pinning

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# Outline

## What is Certificate Pinning ?

- Definition and Background
- Consequences for Mobile Blackbox Testing

## iOS

- Certificate Pinning Within an iOS App
- Intercepting the App's Traffic: MobileSubstrate Extension

## Android

- Certificate Pinning Within an Android App
- Intercepting the App's Traffic: Custom JDWP Debugger

## Conclusion



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# Certificate Pinning and SSL

## Hard-code in the client the SSL certificate known to be used by the server

- Pin the server's certificate itself
  - Takes the CA system out of the equation
- Pin the CA certificate used to sign the server's certificate
  - Limit trust to certificates signed by one CA or a small set of CAs

## Significantly reduces the threat of a rogue CA and of CA compromise

- Implemented in Chrome 13 for Google services
- **In Mobile Apps:** Square, Twitter, Card.io...



# Mobile Blackbox Testing

## Intercepting the App's HTTPS traffic using a proxy

- Usually simple: Add the proxy's CA certificate to the device trust store
- This **will not work** if the App does certificate pinning

## Beating certificate pinning as a penetration tester

- Change the certificate(s) or SSL validation methods within the App?
  - Re-package and side-load the new binary
- Use a debugger ?

## Introducing new tools to make this easy:

- iOS SSL Kill Switch
- Android SSL Bypass



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# Network Communication on iOS

## Several APIs to do network communication on iOS

- NSStream, CFStream, **NSURLConnection**

## Most iOS Apps use **NSURLConnection**

- High level API to perform the loading of a URL request
- Verifies the server's certificate for *https:* URLs
- Developers can override certificate validation
  - To disable certificate validation (for testing only!)
  - To implement certificate pinning



# NSURLConnection

## NSURLConnection has the following constructor:

- `-(id)initWithRequest:(NSURLRequest *)request  
delegate:(id <NSURLConnectionDelegate>)delegate`

## The delegate has to implement specific methods

- Those methods get called as the connection is progressing
- They define what happens during specific events
  - Connection succeeded, connection failed, etc...
- Two documented ways to do custom certificate validation





# NSURLConnectionDelegate

## Connection Authentication

- `connection:willSendRequestForAuthenticationChallenge:`
- `connection:canAuthenticateAgainstProtectionSpace:`
- `connection:didCancelAuthenticationChallenge:`
- `connection:didReceiveAuthenticationChallenge:`
- `connectionShouldUseCredentialStorage:`

## Connection Completion

- `connection:didFailWithError:`

## MethodGroup

- `connection:willCacheResponse:` *required method*
- `connection:didReceiveResponse:` *required method*
- `connection:didReceiveData:` *required method*
- `connection:didSendBodyData:totalBytesWritten:totalBytesExpectedToWrite:` *required method*
- `connection:needNewBodyStream`
- `connection:willSendRequest:redirectResponse:` *required method*
- `connectionDidFinishLoading:` *required method*

# Custom Certificate Validation

## Connection Authentication

- `connection:willSendRequestForAuthenticationChallenge:` Strategy 1
- `connection:canAuthenticateAgainstProtectionSpace:`
- `connection:didCancelAuthenticationChallenge:`
- `connection:didReceiveAuthenticationChallenge:`
- `connectionShouldUseCredentialStorage:`

## Connection Completion

- `connection:didFailWithError:`

## MethodGroup

- `connection:willCacheResponse:` *required method*
- `connection:didReceiveResponse:` *required method*
- `connection:didReceiveData:` *required method*
- `connection:didSendBodyData:totalBytesWritten:totalBytesExpectedToWrite:` *required method*
- `connection:needNewBodyStream`
- `connection:willSendRequest:redirectResponse:` *required method*
- `connectionDidFinishLoading:` *required method*

# Custom Certificate Validation

## Connection Authentication

- `connection:willSendRequestForAuthenticationChallenge:` Strategy 1
- `connection:canAuthenticateAgainstProtectionSpace:`
- `connection:didCancelAuthenticationChallenge:` Strategy 2 (deprecated)
- `connection:didReceiveAuthenticationChallenge:`
- `connectionShouldUseCredentialStorage:`

## Connection Completion

- `connection:didFailWithError:`

## MethodGroup

- `connection:willCacheResponse:` *required method*
- `connection:didReceiveResponse:` *required method*
- `connection:didReceiveData:` *required method*
- `connection:didSendBodyData:totalBytesWritten:totalBytesExpectedToWrite:` *required method*
- `connection:needNewBodyStream`
- `connection:willSendRequest:redirectResponse:` *required method*
- `connectionDidFinishLoading:` *required method*

# Jailbroken iOS Development

## MobileSubstrate

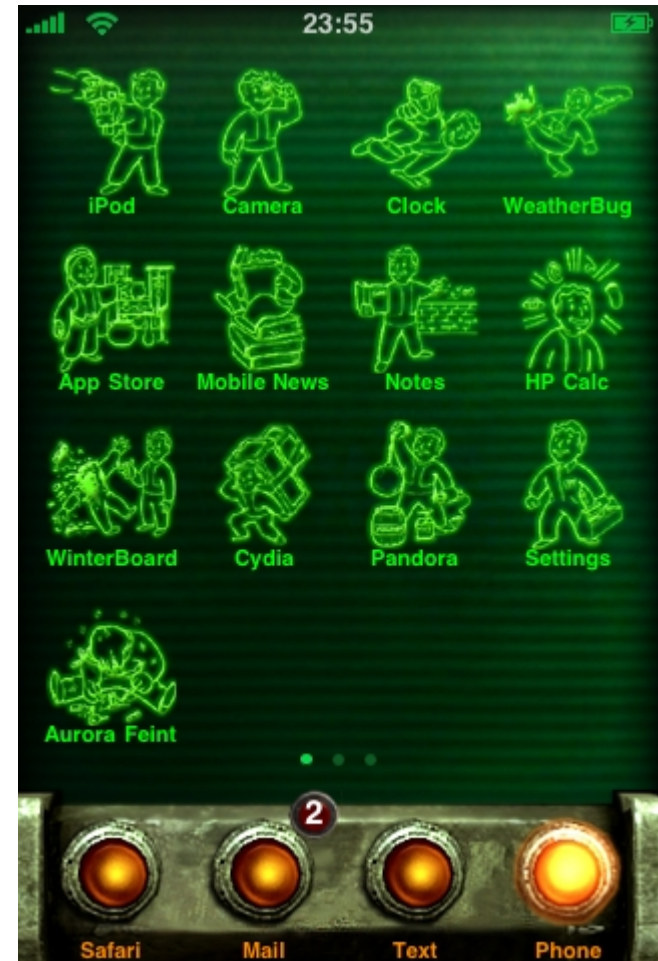
- Available on jailbroken devices
- “de facto framework that allows 3rd-party developers to provide run-time patches to system functions”
- MobileSubstrate patches are called “extensions” or “tweaks”



# MobileSubstrate Extension

## One example: WinterBoard

- Hooks into the SpringBoard APIs
- Allows users to customize their home screen



# iOS SSL Kill Switch

## Hooking NSURLConnection's constructor

```
#import "HookedNSURLConnectionDelegate.h"

%hook NSURLConnection

// Hook into NSURLConnection's constructor
- (id)initWithRequest:(NSURLRequest *)request delegate:(id <NSURLConnectionDelegate>)delegate
{
    // Create a delegate "proxy"
    HookedNSURLConnectionDelegate* delegateProxy;
    delegateProxy = [[HookedNSURLConnectionDelegate alloc] initWithOriginalDelegate: delegate];

    return %orig(request, delegateProxy); // Call the "original" constructor
}

%end
```

# iOS SSL Kill Switch

Forwarding method calls to the original delegate

```
@implementation HookedNSURLConnectionDelegate : NSObject
```

...

```
- (void)connection:(NSURLConnection *)connection didReceiveResponse:(NSURLResponse *)response  
{  
    // Forward the call to the original delegate  
    return [origiDelegate connection:connection didReceiveResponse:response];  
}
```

# iOS SSL Kill Switch

Intercepting calls to certificate validation methods

```
@implementation HookedNSURLConnectionDelegate : NSObject
```

...

```
- (void)connection:(NSURLConnection *)connection
    willSendRequestForAuthenticationChallenge:(NSURLAuthenticationChallenge *)challenge
{
    // Do not forward... Accept all certificates instead
    if([challenge.protectionSpace.authenticationMethod isEqualToString:NSURLAuthenticationMethodServerTrust])
    {
        NSURLCredential* serverCred;
        serverCred = [NSURLCredential credentialForTrust:challenge.protectionSpace.serverTrust];
        [challenge.sender useCredential:serverCred forAuthenticationChallenge:challenge];
    }
}
```



# iOS SSL Kill Switch

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**DEMO**



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# Certificate Validation on Android

## Certificate Validation and Pinning on Android

- Device trust store cannot be modified by user until Android 4.0 (ICS)
- Certificate pinning can be implemented using an App specific trust store
- Common methods of certificate pinning outlined on Moxie's blog:
  - <http://blog.thoughtcrime.org/authenticity-is-broken-in-ssl-but-your-app-ha>



# Bypassing Certificate Pinning

## Many possible ways to implement a bypass

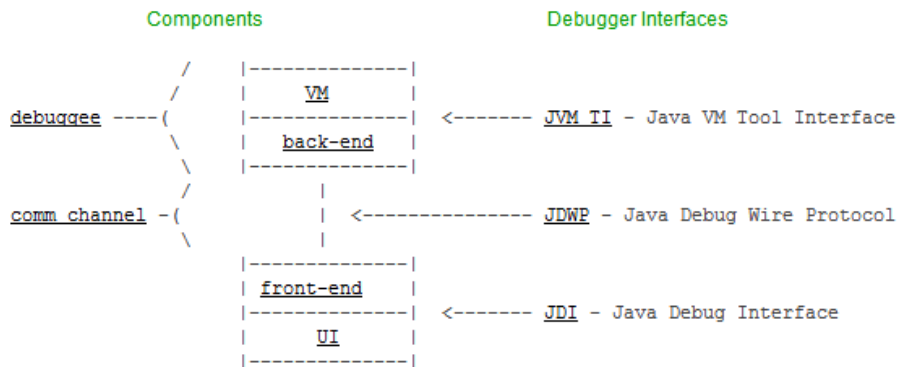
- Decompile/Patch/Recompile/Resign/Sideload
- Custom VM/ROM with hooks built in
- Native code hooking (Mulliner) or native code debugger (gdb, vtrace)
- **JDWP debugger**



# Java Debug Wire Protocol

## What is the Java Debug Wire Protocol (JDWP) ?

- Standard Java debugging protocol
- Programmatic debugging through Java APIs
  - Java Debug Interface (JDI)
- Python bindings available through AndBug



# Java Debug Wire Protocol

## What can we do with a JDWP debugger?

- Normal debugging tasks: set breakpoints, step, etc...
- Once suspended we can:
  - Get the current thread, frame, frame object, local variables and arguments references
  - Load arbitrary classes, instantiate Objects, invoke methods, get and set local variables and arguments values
  - And more...



# Certificate Pinning on Android

## Two common ways to do SSL on Android

- `javax.net.ssl.HttpsURLConnection`
- `org.apache.http.*`

## Certificate pinning

- Create `SSLConnectionFactory` with custom `TrustManager`



# Certificate Pinning on Android

## javax.net.ssl.HttpsURLConnection

1. Bundle keystore with app
2. Create **TrustManager** with keystore
3. Init **SSLContext** with **TrustManager**
4. Get **SSLSocketFactory** from **SSLContext**
5. Create **HttpsURLConnection** and set to use **SSLSocketFactory**

```
HttpsURLConnection urlConn = (HttpsURLConnection)url.openConnection();  
urlConn.setSSLSocketFactory(sslContext.getSocketFactory());
```





# Certificate Pinning on Android

**org.apache.http.\***

1. Bundle keystore with app
2. Create **TrustManager** with keystore
3. Init **SSLContext** with **TrustManager**
4. Get **SSLConnectionFactory** from **SSLContext**
5. Create new **Scheme** with **SSLConnectionFactory** and register with **SchemeRegistry**

```
SSLConnectionFactory sf = new SSLConnectionFactory(pinningSSLContext);  
Scheme httpsScheme = new Scheme("https", 443, sf);  
SchemeRegistry schemeRegistry = new SchemeRegistry();  
schemeRegistry.register(httpsScheme);
```



# JDWP - Certificate Pinning Bypass

## Bypass certificate pinning with JDWP debugger

- Break on certificate pinning implementation classes/methods
- On breakpoint use JDI APIs to perform SSL bypass
  - Directly manipulate objects, local variables, call methods, etc.
  - Force use of “trust all” TrustManager



# Android SSL Bypass

## Simple implementation for first version

- Plugin architecture, user plugins implement
  - **setupEvents()** – set breakpoints, method entry events, etc...
  - **handleEvents()** – handle events that were set
- **SSLBypassJDIPlugin** included with tool
- Future versions will explore more comprehensive solutions



# Android SSL Bypass

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**DEMO**



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# Our Tools

## iOS SSL Kill Switch

- Tested on iOS 4.3 and iOS 5.1
- <https://github.com/iSECPartners/ios-ssl-kill-switch>

## Android SSL Bypass Tool

- Tested on Android 2.3.3 and 4.0.3
- <https://github.com/iSECPartners/android-ssl-bypass>

## Comments / Ideas ?

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# The End

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## QUESTIONS ?



# Reference Material

## Certificate pinning on iOS

- <http://blog.securemacprogramming.com/2011/12/on-ssl-pinning-for-cocoa-touch/>

## MobileSubstrate

- <http://iphonedevwiki.net/index.php/MobileSubstrate>

## Certificate pinning on Android

- <http://blog.thoughtcrime.org/authenticity-is-broken-in-ssl-but-your-app-ha>

## iSEC Partners on GitHub

- <https://github.com/iSECPartners>

